

# INTERNATIONAL STANDARD

# NORME INTERNATIONALE



**Universal serial bus interfaces for data and power –  
Part 1-6: Common components – USB Audio 3.0 device class definition basic  
functions**

**Interfaces de bus universel en série pour les données et l'alimentation  
électrique –  
Partie 1-6: Composants communs – Définition de classes de dispositifs USB  
Audio 3.0 pour fonctions de base**



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#### Part 1-6: Common components – USB Audio 3.0 device class definition basic functions

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# UNIVERSAL SERIAL BUS DEVICE CLASS DEFINITION FOR BASIC AUDIO FUNCTIONS

**Release 3.0**  
**September 22, 2016**

## SCOPE OF THIS RELEASE

This document is the Release 3.0 of this specification.

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**TABLE OF CONTENTS**

Scope of This Release ..... 6

Contributors ..... 6

Revision History ..... 6

Table of Contents ..... 8

List of Tables ..... 10

List of Figures ..... 11

1 Introduction ..... 12

    1.1 Scope ..... 12

    1.2 Purpose ..... 12

    1.3 Related Documents ..... 12

    1.4 Terms and Abbreviations ..... 12

2 Management Overview ..... 14

3 Classification ..... 15

4 General Requirements ..... 16

    4.1 Host and Basic Audio Device Interoperability ..... 16

    4.2 BADD AudioStreaming Interfaces ..... 16

        4.2.1 USB Speeds ..... 16

        4.2.2 Burst Modes ..... 16

        4.2.3 Synchronization Type ..... 16

        4.2.4 Sampling Frequency & Bit Depth ..... 16

        4.2.5 Cluster Descriptors ..... 16

    4.3 Power Considerations ..... 18

        4.3.1 Power Domains ..... 18

5 Topologies ..... 19

    5.1 BAOF Topology ..... 19

    5.2 BAIF Topology ..... 19

    5.3 BAIOF Topology ..... 20

6 Descriptors ..... 22

    6.1 Standard Descriptors ..... 22

    6.2 Interface Descriptors ..... 22

        6.2.1 Interface Association Descriptor ..... 22

        6.2.2 AudioControl Interface Descriptors ..... 22

        6.2.3 AudioControl Endpoint Descriptors ..... 30

        6.2.4 AudioStreaming Interface Descriptors ..... 30

    6.3 String Descriptors ..... 34

7 Requests ..... 35

    7.1.1 Standard Requests ..... 35

    7.1.2 Class-specific Requests ..... 35

8 BADD Profiles ..... 37

8.1	Generic I/O Profile.....	37
8.2	Headphone Profile .....	38
8.3	Speaker Profile .....	39
8.4	Microphone Profile .....	40
8.5	Headset Profile.....	40
8.6	Headset Adapter Profile.....	41
8.7	Speakerphone Profile.....	42

**LIST OF TABLES**

Table 4-1: Mono Cluster Descriptor ..... 17

Table 4-2: Stereo Cluster Descriptor ..... 18

Table 6-3: Interface Association Descriptor ..... 22

Table 6-4: Standard AC Interface Descriptor ..... 23

Table 6-5: Class-Specific AC Interface Header Descriptor ..... 23

Table 6-6: Input Terminal ID1 Descriptor ..... 24

Table 6-7: Input Terminal ID4 Descriptor ..... 24

Table 6-8: Output Terminal ID3 Descriptor ..... 25

Table 6-9: Output Terminal ID6 Descriptor ..... 25

Table 6-10: Connectors Descriptor ..... 26

Table 6-11: Connectors Descriptor ..... 26

Table 6-12: Mixer Unit Descriptor ..... 27

Table 6-13: Feature Unit ID2 Descriptor ..... 27

Table 6-14: Feature Unit ID5 Descriptor ..... 28

Table 6-15: Feature Unit ID7 Descriptor ..... 28

Table 6-16: Clock Source Descriptor ..... 29

Table 6-17: Power Domain ID10 Descriptor ..... 29

Table 6-18: Power Domain ID11 Descriptor ..... 30

Table 6-19: Standard AC Interrupt Endpoint Descriptor ..... 30

Table 6-20: Standard AS Interface Descriptor (Alt. Set. 0) ..... 31

Table 6-21: Standard AS Interface Descriptor ..... 31

Table 6-22: Class-Specific AS Interface Descriptor ..... 32

Table 6-23: Standard AS Isochronous Audio Data Endpoint Descriptor ..... 33

Table 6-24: Class-Specific AS Isochronous Audio Data Endpoint Descriptor ..... 33

Table 6-25: Standard AS Explicit Feedback Endpoint Descriptor ..... 33

Table 8-26: Number of Channels ..... 37

Table 8-27: Generic Profile Descriptor Variables ..... 38

Table 8-28: Headphone Profile Descriptor Variables ..... 39

Table 8-29: Speaker Profile Descriptor Variables ..... 39

Table 8-30: Microphone Profile Descriptor Variables ..... 40

Table 8-31: Headset Profile Descriptor Variables ..... 41

Table 8-32: Headset Adapter Profile Descriptor Variables ..... 42

Table 8-33: Speakerphone Profile Descriptor Variables ..... 43

**LIST OF FIGURES**

Figure 5-1: BAOF Topology ..... 19  
Figure 5-2: BAIF Topology..... 20  
Figure 5-3: BAIOF Topology ..... 21

## 1 INTRODUCTION

### 1.1 SCOPE

The *USB Audio Device Class Definition for Basic Audio Functions* applies to all USB Audio Functions that are based on the *Universal Serial Bus Device Class Definition for Audio Devices Release 3.0*. It defines baseline audio functionality for all ADC 3.0 compliant Hosts and Devices.

### 1.2 PURPOSE

The purpose of this specification is to create a higher level of interoperability among Hosts and Audio Devices. By establishing a set of essential audio features, users can expect a consistent experience, Device manufacturers have a solid template to follow, and Host drivers may be simplified.

### 1.3 RELATED DOCUMENTS

- *Universal Serial Bus Specification, Revision 2.0* (referred to in this document as the *USB Specification*). In particular, see Chapter 5, “USB Data Flow Model” and Chapter 9, “USB Device Framework.”
- *Universal Serial Bus 3.1 Specification, Revision 1.0* (referred to in this document as the *USB 3.1 Specification*). This document covers details specific to SuperSpeed and SuperSpeed+ devices.
- *Universal Serial Bus Device Class Definition for Audio Devices Release 3.0* (referred to in this document as Audio 3.0 Specification or ADC 3.0 in short).
- *Universal Serial Bus Device Class Definition for Audio Data Formats Release 3.0* (referred to in this document as Audio 3.0 Data Formats).
- *Universal Serial Bus Device Class Definition for Terminal Types Release 3.0* (referred to in this document as Audio 3.0 Terminal Types).
- Device Class Definition for Human Interface Devices (HID) Version 1.11. June 27, 2001.
- *HID Usage Tables* Version 1.12. October 28, 2004. Please visit [www.usb.org](http://www.usb.org) for the latest additions to the HID Usage Tables.

### 1.4 TERMS AND ABBREVIATIONS

This section defines terms used throughout this document. For additional terms that pertain to the Universal Serial Bus, see the “Terms and Abbreviations” section in the *USB Specification* and for terms that pertain to the Audio Device Class, see the “Terms and Abbreviations” section in the *Audio 3.0 Specification*.

Note: the terms “Audio Device” and “Audio Function” are used interchangeably in this document. Since audio functionality always resides at the interface level, the term Audio Device is strictly speaking only valid for devices **that contain audio functionality only**.

<b>BADD:</b>	Acronym for Basic Audio Device Definition.
<b>BAIF:</b>	Acronym for Basic Audio Input Function.
<b>BAIFT:</b>	Acronym for Basic Audio Input Function Topology.
<b>BAIOF:</b>	Acronym for Basic Audio Input/Output Function.
<b>BAIOFT:</b>	Acronym for Basic Audio Input/Output Function Topology.
<b>BAOF:</b>	Acronym for Basic Audio Output Function.
<b>BAOFT:</b>	Acronym for Basic Audio Output Function Topology.